



Art and Design

At Hester's Way Primary School, we want our pupils to see themselves as artists, learning about different and diverse local and global artists, as well as beginning to learn about the history of art. We celebrate individual and collaborative artwork in the school environment, end outcomes will also include events such as art exhibitions, giving art work to the local community and sharing it with parents and loved ones. Art can also be used as a sensory therapy and we are aware of its inclusivity and that creative expression can foster healing and mental well-being.

School Vision and Values

We encourage, motivate and teach our pupils to "Aspire, Believe, Care and Achieve" in all that they do but also to experience and have opportunities in a broad and balanced curriculum, so that later in life they can make positive decisions, life choices and contributions to the community and society. Art enables pupils to work on and develop all of our school values:

Perseverance, Confidence, Resilience, Determination, Pride and Independence.

Purpose of study

Art, craft and design embody some of the highest forms of human creativity. A high-quality art and design education should engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design. As pupils progress, they should be able to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.

Aims

The national curriculum for art and design aims to ensure that all pupils:

- produce creative work, exploring their ideas and recording their experiences
- become proficient in drawing, painting, sculpture and other art, craft and design techniques
- evaluate and analyse creative works using the language of art, craft and design
- know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms

Attainment targets

By the end of each key stage, pupils are expected to know, apply and understand the matters, skills and processes specified in the relevant programme of study.

Schools are not required by law to teach the example content in [square brackets].

Subject content

Key stage 1

Pupils should be taught:

- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work





Key stage 2

Pupils should be taught to develop their techniques, including their control and their use of materials, with creativity, experimentation and an increasing awareness of different kinds of art, craft and design.

Pupils should be taught:

- to create sketch books to record their observations and use them to review and revisit ideas
- to improve their mastery of art and design techniques, including drawing, painting and sculpture with a range of materials [for example, pencil, charcoal, paint, clay]
- about great artists, architects and designers in history

